IN THE DRAWINGS

The attached sheets of drawings include changes to Figs. 5 and 21. These sheets,

which include Figs. 5 and 21, replace the original sheets including Figs. 5 and 21.

Replacement Figure 5 now indicates on line 2 "Tm = {title1, title2, ...}". Further,

replacement Figure 21 now indicates for step S146 to "USE NEGATIVE-HISTORY

VECTOR...".

Attachment: Replacement Sheets

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P= (Tm, Gm, Hm, Sm, Pm, Am, Km)	Tm= {title 1, title 2, title 3,}  Gm= {DRAMA, VARIETY, SPORT, MOVIE, MUSIC, CHILD PROGRAM/EDUCATION,  GENERAL CULTURE/DOCUMENTARY,NEWS/REPORT, OTHERS}  Hm= {MORNING, DAYTIME, EVENING, PRIME-TIME, LATE AT NIGHT}  Sm= {NNK GENERAL, NNK EDUCATIONAL, ASIAN TELEVISION, TTS,BUJI, TELENICHI,  TOUTO, FIRST NNK SATELLITE, SECOND NNK SATELLITE, WOWO}  Pm= {person A, person B,,}  Am= {person a, person b,,}	
P= (Tm, Gm, Hm,	Tm= {title 1, title 2, title 3,} Gm= {DRAMA, VARIETY, SPORT, GENERAL CULTURE/DOCU Hm= {MORNING, DAYTIME, EVEI Sm= {NNK GENERAL, NNK EDUC TOUTO, FIRST NNK SATE! Pm= {person A, person B,,} Am= {person a, person b,,}	Km= {kw1, kw2, ···,}
PROGRAM VECTOR P	Z	K: CONTENTS (KEYWORD)

OBLON, SPIVAK, et al Docket No: 273142US-6 PCT Inventor: Noriyuki YAMAMOTO, et al. Serial No: New U.S. PCT Application Prior to a first examination on the merits Replacement Sheet

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## FIG.21

START OF MATCHING PROCESSING 5

ACQUIRE UTILIZATION-SETTING DATA OF EFFECT VECTORS ON PROGRAM-SIDE AND USER-SIDE

EXTRACT GENRE OF PROGRAM VECTORS

S142

\$143

S141

USE POSITIVE-HISTORY VECTOR BASED ON GENRE TO COMPUTE COSINE DISTANCE BETWEEN EACH OF PROGRAM VECTORS AND POSITIVE-HISTORY VECTOR FOR EACH LARGE ITEM

MULTIPLY COSINE DISTANCES EACH
COMPUTED FOR EVERY ITEM BY EFFECT
VECTORS IF NECESSARY AND SUM UP COSINE
DISTANCES OR RESULTING PRODUCTS

COMPARE SIMILARITIES AND EXTRACT PREDETERMINED NUMBER OF PROGRAM VECTORS STARTING WITH VECTOR HAVING HIGHEST DEGREE OF SIMILARITY

S145

USE NEGATIVE-HISTORY VECTOR BASED ON GENRE TO COMPUTE COSINE DISTANCE BETWEEN EACH OF PROGRAM VECTORS AND NEGATIVE-HISTORY VECTOR FOR EACH LARGE ITEM

MULTIPLY COSINE DISTANCES EACH COMPUTED FOR EVERY ITEM BY EFFECT VECTORS IF NECESSARY AND SUM UP COSINE DISTANCES OR RESULTING PRODUCTS

S147

S148

COMPUTE DIFFERENCE BETWEEN EACH SIMILARITY TO POSITIVE-HISTORY VECTOR AND CORRESPONDING SIMILARITY TO NEGATIVE-HISTORY VECTOR, AND EXTRACT PROGRAMS WITH LARGEST DIFFERENCE AS RECOMMENDATION INFORMATION

**END**